



## The Game

This 2-3 hour indoor event is suitable for small and large groups and can be used as a loosening up during a meeting or seminar.

The Quizzical Affair will take the heat off the participants through bringing enjoyment to participants in an informal environment which helps boost motivation and energy for your later tasks. Individual and meeting related tasks can be implemented in the quiz if required.

"There's a way to do it better find it."

Thomas A. Edison

## The Objectives

Participents are divided into small teams, where they will be provided with riddles, tricky questions, tasks and other varieties of brain teasers on their tablet pc. Participating teams are connected with each other so that as each team achieves a correct solve, the allocated score can be seen by all competing teams. This allows real-time coordination to change strategies in order to win. This real-time data exchange brings fun and energy to the activity. Live scoring stops a little before the program ends so that a gripping showdown can be demonstrated.

## **The Best**

Teams will be judged on a point system for successful solves. The final tally will be presented at the end of the event. Certificates can be provided on request.

